

MUSIC

Specification and code: Pearson Edexcel Level 3 Advanced GCE in Music Technology (9MT0)

Exam Board website:

https://qualifications.pearson.com/content/dam/pdf/A%20Level/MusicTechnology/2017/specification-and-sampleassessments/9781446933329_GCE2017_AL_MusicTech_Spec.pdf

Course outline:

Music Technology course is broken up into 4 units that cover the full spectrum of skills needed to progress to a higher level of study or to work in one of the many areas of music production.

A Level Music Technology Course Content

Students will study a range of skills relating to music production, including: Live performance, Ensemble recording, Audio and MIDI sequencing. These skills will be assessed in two pieces of course work and two exams.

Students will work on developing their compositional skills and their understanding of how popular recordings are put together and produced. Their final coursework pieces will include recording, mixing and mastering a song from a chosen artist and composing music using advanced technological processes.

Whilst not vital, access to an Apple Mac running Logic Pro X or a PC running Cubase Elements, is very desirable to enable students to be able to hone their skills away from the classroom.

Background reading:

These texts are very useful for your first term's study:

Although there is no reading requirement, It would be beneficial to become familiar with the technical aspects of DAW systems and recording. The following texts are useful for learning about these.

Recommended reading

A Level Music Technology Study Guide by James Reeve

Other useful reading

Edexcel AS and A Level Music Technology Study Guide by Tim Hallas

AS and A Level Music Technology Guide: New Specification from 2017 by Daniel Plewinski

Music Technology from Scratch by Mortimer Rhind-Tutt

Summer Task:

Research and prepare a factsheet to be handed out to the members of the class. You can choose from one of the following:

- Hardware used in the recording which could include microphones, different types of lead and mixing desks.
- Production of music which could include compressors, reverb, EQ and gating.
- The history of synthesisers
- The history of the electric guitar.